## ÜBUNGEN ZU Modellreduktion mit Proper Orthogonal Decomposition

http://www.math.uni-konstanz.de/numerik/personen/volkwein/teaching/

## Submission: 18.11.2011, 10:00 o'clock Codes by E-Mail and Reports together with the Homework

## Program 1

(6 Points)

Given the linear heat equation

$$\dot{y}(x,t) = c\Delta y(x,t) \quad \text{in} \qquad \Omega \times (0,1], y(x,t) = 0 \qquad \text{on} \quad \partial\Omega \times (0,1], y(x,0) = y_0 \qquad \text{in} \qquad \Omega,$$
 (1)

where  $\Omega = [0, 1] \times [0, 1]$ . Discretize (1) in space by using the finite difference method following the results obtained in Exercise 2. For the time discretization utilize the following method:

- implicit Euler method (IE)
- Crank Nicolson scheme (CN)
- Rannacher smoothing (RS), i.e. four half implicit Euler steps  $(\Delta t/2)$  followed by regular Crank Nicolson steps.

For simplicity we use equidistant timesteps in time. Structure your code as follows:

main ... main script file where all parameters are set and the solution is plotted.

[A,h,X1,X2] = preparation(n) ... Given the parameter n, number of inner points, this function return the discretization of the Laplace operator, the discretization size h and the discretization grid X1 and X2 (including boundary points).

[Y,t] = solve\_heat\_fdm(c,A,h,tstep,Y0,method) ... Solves the heat equation (1). The variables are c the diffusion coefficient, tstep the number of time steps, Y0 the vector of the initial condition on the inner points and method to select a solver ('IE', 'CN', 'RS'). The return values are a matrix Y with columns containing the initial condition and solution to (1) in the inner points and time a vector containing the timesteps.

YFDM = add\_boundary(Y) ... adds the boundary to the solution Y.

Do not introduce any further functions or variables and follow the syntax exactly and document your code well. Visualize the solution to your like. To test your code choose n = 100, tsteps= 100 and the following settings for c and  $y_0$ :

• c = 0.01 and  $y_0(x) = \sin(2\pi x_1)\sin(\pi x_2)$ 

- c = 0.05 and  $y_0(x) = \begin{cases} 1, & \text{on } (0.25, 0.75) \times (0.25, 0.75), \\ 0, & \text{otherwise.} \end{cases}$
- c = 0.5 and  $y_0(x) = 1*(rand(size(x1)) < 0.001)$

How does the performance of the three methods differ? What do you observe? Submit your code as a ZIP or TAR/ZIP archive containing one folder named your\_lastname\_prog01.